

coldfusion 64-bit - doesn't support standard edition

Posted At : 09 April 2008 19:31 | Posted By : Gareth

Related Categories: coldfusion

I've been running a Windows 2003 64-bit server for almost a year now. When I bought it, it didn't actually occur to me that coldfusion wouldn't support this. As it was, it was easy enough to get coldfusion 7 standard running with a little help from [Ben's blog entry](#).

I've always assumed though that there must be some performance loss with this method. I therefore looked forward to the 64 bit support promised with coldfusion 8

The 64-bit windows support didn't come out until the recently released 801 updater. I bought an upgrade license, figured out how to get IIS back into 64-bit mode and installed coldfusion 801. All seemed to be ok, until I noticed coldfusion was running developer edition!

After some panicking, re-starting and re-installing, I eventually found out that coldfusion 8 Standard doesn't support 64-bit. I'm presuming there's no technical reason for this. The marketing genius at Adobe who came up with this licensing model, really needs to think again about this.

While I can see the reasoning behind the Enterprise Edition being for high-performance servers, determining this by 64 or 32 bit processors is a bit strange. A really fast multi-processor 32bit server will easily out-perform a crappy 64bit one.

I'm back running coldfusion 8 on IIS-32bit mode. It just seems such a shame I can't take advantage of the extra performance.